# Package 'adfExplorer'

January 10, 2025

**Title** Access and Manipulate Amiga Disk Files

**Version** 2.0.3

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**Description** Amiga Disk Files (ADF) are virtual
representations of 3.5 inch floppy disks for the
Commodore Amiga. Most disk drives from other systems
(including modern drives) are not able to read these
disks. The 'adfExplorer' package enables you to
establish R connections to files on such
virtual DOS-formatted disks, which can be use to
read from and write to those files.

**License** GPL (>= 3)

**Encoding** UTF-8

**RoxygenNote** 7.2.3

**LinkingTo** cpp11

**Collate** 'adfExplorer-package.R' 'blocks.R' 'compress.R' 'cpp11.R'
'connect_adf.R' 'demo.R' 'deprecated.R' 'move.R'
'device_info.R' 'device_create.R' 'helpers.R' 'directory.R'
'entry_info.R' 'remove.R' 's3_conn.R' 's3_methods.R'
'virtual_path.R'

**Depends** R (>= 3.5.0)

**Imports** methods, vctrs

**Suggests** adfExplorer, knitr, rmarkdown, testthat (>= 3.0.0)

**VignetteBuilder** knitr

**URL** https://pepijn-devries.github.io/adfExplorer/

**BugReports** https://github.com/pepijn-devries/adfExplorer/issues

**Config/testthat/edition** 3

**NeedsCompilation** yes

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**Repository** CRAN

**Date/Publication** 2025-01-10 22:50:02 UTC

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adf_directory         *Changing and creating directories on a virtual device*

---

## Description

adf_directory() shows the current directory of a virtual device, when a file system is present. When connecting to or creating a new device, the current directory is the disk's root by default. To change the current directory, use adf_directory() in combination with the assign operator (<-).

## Usage

```
adf_directory(dev, ...)

## S3 method for class 'adf_device'
adf_directory(dev, ...)

adf_directory(dev, ...) <- value

## S3 replacement method for class 'adf_device'
adf_directory(dev, ...) <- value
```

```
## S3 replacement method for class 'adf_device.character'
adf_directory(dev, ...) <- value

## S3 replacement method for class 'adf_device.virtual_path'
adf_directory(dev, ...) <- value

make_adf_dir(x, path, ...)

## S3 method for class 'adf_device'
make_adf_dir(x, path, ...)

## S3 method for class 'virtual_path'
make_adf_dir(x, path, ...)

## S3 method for class 'character'
make_adf_dir.adf_device(x, path, ...)

## S3 method for class 'virtual_path'
make_adf_dir.adf_device(x, path, ...)
```

## Arguments

| | |
|---|---|
| dev | The virtual adf device for which information needs to be obtained. It should be of class adf_device which can be created with create_adf_device() or connect_adf(). |
| ... | Ignored |
| value | A character string or a virtual_path (see virtual_path()) representing directory you wish to set as current. |
| x | An adf_device or virtual_path class object. The first specifies the device on which a directory needs to be created. The latter specifies both the directory and the device on which it needs to be created. |
| path | A character string or a virtual_path (see virtual_path()) specifying the name of the new directory to be created. Should be missing when x is of class virtual_path |

## Details

To create a new directory on a device use make_adf_dir() and use a full or relative path name to specify the new directory name.

See vignette("virtual_paths") for a note on file and directory names on the Amiga.

## Value

make_adf_dir() returns the device connection. adf_directory() returns the current directory as a virtual_path class object.

**Author(s)**

Pepijn de Vries

**Examples**

```
## Open virtual device to demonstrate methods
my_device <- demo_adf(write_protected = FALSE)

## Show the current directory
adf_directory(my_device)

## Create a new directory
make_adf_dir(my_device, "DF0:s/newdir")

## Change the current dir to the new directory:
adf_directory(my_device) <- "DF0:s/newdir"

## Close the virtual device
close(my_device)
```

---

adf_entry_info            *Retrieve information from entry headers on virtual ADF devices*

---

**Description**

Retrieve information from entry (file and directory) headers on virtual ADF devices. Get information like entry name, modification date, file size etc.

**Usage**

```
adf_entry_info(x, path, ...)

## S3 method for class 'adf_device'
adf_entry_info(x, path, ...)

## S3 method for class 'virtual_path'
adf_entry_info.adf_device(x, path, ...)

## S3 method for class 'character'
adf_entry_info.adf_device(x, path, ...)

## S3 method for class 'virtual_path'
adf_entry_info(x, path, ...)

## S3 method for class 'adf_file_con'
adf_entry_info(x, path, ...)
```

## Arguments

| | |
|---|---|
| x | Either a virtual device or virtual path. |
| path | A [virtual_path()](#) pointing to the targeted entry (file or directory). Should be omitted when x is already a virtual path. |
| ... | Ignored |

## Value

Returns a `list` of named `lists` of entry properties. Elements included in the named `list` depend on the type of entry (root, directory or file).

## Author(s)

Pepijn de Vries

## Examples

```
## First setup a connection to a virtual device
my_device <- demo_adf()

adf_entry_info(my_device, "DF0:")
adf_entry_info(my_device, "s")
adf_entry_info(my_device, "s/startup-sequence")

close(my_device)
```

---

adf_entry_name<- *Obtain or modify an entry name on a virtual device*

---

## Description

Get the name of an entry (root, file or directory) or update it with the assign operator (<-).

## Usage

```
adf_entry_name(x, path, ...) <- value

adf_entry_name(x, path, ...)

## S3 replacement method for class 'adf_file_con'
adf_entry_name(x, path, ...) <- value

## S3 replacement method for class 'adf_device'
adf_entry_name(x, path, ...) <- value

## S3 replacement method for class 'virtual_path'
adf_entry_name(x, path, ...) <- value
```

```
## S3 replacement method for class 'adf_device.character'
adf_entry_name(x, path, ...) <- value

## S3 replacement method for class 'adf_device.virtual_path'
adf_entry_name(x, path, ...) <- value
```

## Arguments

| | |
|---|---|
| x | Either a virtual device or virtual path. |
| path | A [virtual_path()](#) pointing to the targeted entry (file or directory). Should be omitted when x is already a virtual path. |
| ... | Ignored |
| value | New name for the entry. The name will be sanitised and truncated before it is assigned to the entry. |

## Value

Returns the entry name of the requested path or in case of an assign operation (<-) an updated version of x.

## Author(s)

Pepijn de Vries

## Examples

```
## Open virtual device to demonstrate methods
my_device <- demo_adf(write_protected = FALSE)

## rename a specific entry
adf_entry_name(my_device, "DF0:mods/mod.intro") <- "mod.music"

## rename disk (also possible with `volume_name<-()`)
adf_entry_name(my_device, "DF0:") <- "my_disk"

close(my_device)
```

---

adf_file_con                     *Open a connection to a file on a virtual ADF device*

---

## Description

Open a connection to a file on a virtual ADF device. The created connection (if valid) should be accepted by any R function that reads from or writes to a connection, such as [readLines()](#), [writeLines()](#), [readBin()](#), [writeBin()](#), etc.

## Usage

```
adf_file_con(x, ..., writable = FALSE)

## S3 method for class 'adf_device'
adf_file_con(x, path, ..., writable = FALSE)

## S3 method for class 'character'
adf_file_con.adf_device(x, path, ..., writable = FALSE)

## S3 method for class 'virtual_path'
adf_file_con(x, ..., writable = FALSE)
```

## Arguments

| | |
|---|---|
| x | Either a connection to a virtual ADF device created with [connect_adf()](#), or a virtual_path created with [virtual_path()](#). |
| ... | Ignored. |
| writable | A logical value. When TRUE the connection can be used to write to the file on the virtual device. When FALSE it can only be used to read. Note that a writeable connection can only be setup on a virtual device that is not write protected. |
| path | Only required when x is a virtual device of class adf_device. In that case path should be a character string representing the path to the file on the virtual device. See also vignette("virtual_paths"). |

## Value

Returns an R connection that can be handled by any function that accepts a connection for reading or writing. Remember to call [close()](#) after use.

## Author(s)

Pepijn de Vries

## Examples

```
## First setup a connection to a virtual device
adz_file <- system.file("example.adz", package = "adfExplorer")
my_device <- connect_adf(adz_file)

## Open a connection to a file on the virtual device
fcon <- adf_file_con(my_device, "DF0:s/startup-sequence")

## Read from the file
my_startup <- readLines(fcon, warn = FALSE)

## Close the file
close(fcon)

## Close the virtual device
close(my_device)
```

---

adf_file_exists              *Test if an entry exists on a virtual device*

---

### Description

Test if an entry (file or directory) exists on a virtual ADF device. adf_file_exists() is the equivalent of [file.exists()](#) on a virtual ADF device. adf_dir_exists() is the equivalent of [dir.exists()](#) on a virtual ADF device.

### Usage

```
adf_file_exists(x, path, ...)

## S3 method for class 'adf_device'
adf_file_exists(x, path, ...)

## S3 method for class 'virtual_path'
adf_file_exists(x, path, ...)

adf_dir_exists(x, path, ...)

## S3 method for class 'adf_device'
adf_dir_exists(x, path, ...)

## S3 method for class 'virtual_path'
adf_dir_exists(x, path, ...)
```

### Arguments

| | |
|---|---|
| x | Either a virtual device or virtual path. |
| path | A [virtual_path()](#) pointing to the targeted entry (file or directory). Should be omitted when x is already a virtual path. |
| ... | Ignored |

### Value

adf_file_exists() returns TRUE if the path exists on the virtual device, FALSE otherwise. adf_dir_exists() returns TRUE when the path exists and is a directory, FALSE otherwise.

### Author(s)

Pepijn de Vries

## Examples

```
## First setup a connection to a virtual device
my_device <- demo_adf()

adf_file_exists(my_device, "s/startup-sequence")
adf_dir_exists(my_device, "s/startup-sequence")

close(my_device)
```

---

amigaDateToRaw                    *Deprecated functions*

---

## Description

Functions documented here are deprecated and will be removed in future versions of the package. Please use the new functions as indicated instead or revert to old releases when no alternative is available. See also vignette("version2") for more information.

## Usage

```
amigaDateToRaw(...)

amigaIntToRaw(...)

bitmapToRaw(...)

displayRawData(...)

rawToAmigaDate(...)

rawToAmigaInt(...)

rawToBitmap(...)

adf.disk.name(...) <- value

adf.file.mode(...) <- value

adf.file.time(...) <- value

amigaBlock(...) <- value

current.adf.dir(...) <- value

adf.disk.name(...)

adf.file.exists(...)
```

```
adf.file.info(...)

adf.file.mode(...)

adf.file.remove(...)

adf.file.size(...)

adf.file.time(...)

amigaBlock(...)

blank.amigaDOSDisk(...)

current.adf.dir(...)

dir.create.adf(...)

dir.exists.adf(...)

get.blockID(...)

get.diskLocation(...)

is.amigaDOS(...)

is.bootable(...)

list.adf.files(...)

put.adf.file(...)

read.adf(...)

read.adz(...)

write.adf(...)

write.adz(...)
```

## Arguments

| | |
|---|---|
| `...` | Ignored. |
| `value` | Ignored. |

## Value

NULL

---

close_all_devices            *Close all virtual devices*

---

### Description

Close all virtual devices that are currently open. This function is useful when you have multiple devices opened at the same time.

### Usage

```
close_all_devices()
```

### Value

Returns NULL invisibly.

---

compress_adf                 *Compress ADF to ADZ files and vice versa*

---

### Description

The ADZ format is essentially a compressed (gzip) version of the Amiga Disk File (ADF) format. The adfExplorer allows you to connect to both formats. However, you can only open a 'read-only' connection to ADZ files. Use the compression and decompression functions documented here to move back and forth from and to ADF and ADZ formats.

### Usage

```
compress_adf(source, destination)

decompress_adz(source, destination)
```

### Arguments

source          Path to the source file to read.

destination     Path to the destination file to write.

### Value

Returns NULL invisibly.

### Author(s)

Pepijn de Vries

### Examples

```
adz_file  <- system.file("example.adz", package = "adfExplorer")
adf_file  <- tempfile(fileext = ".adf")
adz_file2 <- tempfile(fileext = ".adz")

decompress_adz(adz_file, adf_file)
compress_adf(adf_file, adz_file2)
```

---

connect_adf                      *Create a connection to a virtual disk*

---

### Description

Establish a connection to a virtual disk stored as Amiga Disk Files (ADF). You cannot write or read directly from this connection. Instead, use the methods provided in this package to retrieve information about the virtual disk or create connections to the files on the disk, to which you *can* write and read from (see `adf_file_con()`). Like any other connection, please use `close()` to close the connection after use.

### Usage

```
connect_adf(filename, write_protected = TRUE)
```

### Arguments

filename          Filename of the ADF or ADZ file containing the virtual disk

write_protected

                  A `logical` value indicating whether the virtual disk needs to be write protected.
                  If TRUE, you can only open 'read only' connections and cannot write to the disk.

### Value

Returns an R connection of class `adf_device`.

### Author(s)

Pepijn de Vries

### Examples

```
adz_file <- system.file("example.adz", package = "adfExplorer")
my_device <- connect_adf(adz_file)

device_capacity(my_device)
close(my_device)
```

---

copy_adf_entry          *Copy or move files between physical and virtual devices*

---

### Description

With these functions you can copy or move entries (files and directories) between a physical and virtual ADF device. With copy_adf_entry() the files are duplicated, with move_adf_entry() the files are moved (and deleted from its source).

### Usage

```
copy_adf_entry(source, destination, ...)

## S3 method for class 'character'
copy_adf_entry(source, destination, ...)

## S3 method for class 'virtual_path'
copy_adf_entry(source, destination, ...)

## S3 method for class 'virtual_path'
copy_adf_entry.character(source, destination, ...)

## S3 method for class 'virtual_path'
copy_adf_entry.virtual_path(source, destination, ...)

## S3 method for class 'character'
copy_adf_entry.virtual_path(source, destination, ...)

move_adf_entry(source, destination, ...)

## S3 method for class 'character'
move_adf_entry(source, destination, ...)

## S3 method for class 'virtual_path'
move_adf_entry(source, destination, ...)

## S3 method for class 'virtual_path'
move_adf_entry.character(source, destination, ...)

## S3 method for class 'virtual_path'
move_adf_entry.virtual_path(source, destination, ...)

## S3 method for class 'character'
move_adf_entry.virtual_path(source, destination, ...)
```

### Arguments

source, destination

> The source is a path to a file or directory that needs to be moved or copied.
> destination is a path to a directory to which the source needs to be copied or
> moved. When source or destination is a character string, it is assumed to be
> a path to a file or directory on a physical device. You can use a virtual_path()
> for either the source or destination or both. source and destination cannot
> both be a character string. For copying and moving files on a physical device
> you should you base function file.copy().

...                     Ignored

### Author(s)

Pepijn de Vries

### Examples

```
## Create an Amiga Disk File
## and prepare a file system on the virtual device
my_device <-
  create_adf_device(
    tempfile(fileext = ".adf"),
    write_protected = FALSE) |>
  prepare_adf_device()

## Copy the packaged R scripts of this package to the virtual device
copy_adf_entry(
  system.file("R", package = "adfExplorer"),
  virtual_path(my_device, "DF0:")
)

## List all entries on the virtual device
list_adf_entries(my_device, recursive = TRUE)

## Move the entire virtual device content to
## the tempdir on your physical device
dest <- file.path(tempdir(), "DF0")
dir.create(dest)
move_adf_entry(
  virtual_path(my_device, "DF0:"),
  dest
)

## cleanup the temp directory
unlink(dest, recursive = TRUE)

close(my_device)
```

---

create_adf_device *Create and format a virtual ADF device*

---

**Description**

These functions help you to create an empty virtual device that can be used in Commodore Amiga emulation. `create_adf_device()` simply creates a file of the proper size (the file size represents the device capacity) and fills it with `raw` zeros. In order to use the device in the Amiga operating system, a file system needs to be installed on the device. This can be achieved with `prepare_adf_device()`. Note that the file system itself will also consume disk space on the virtual device.

**Usage**

```
create_adf_device(destination, type = "DD", ..., connect = TRUE)

prepare_adf_device(
  dev,
  name = "EMPTY",
  ffs = TRUE,
  international = TRUE,
  dircache = FALSE,
  bootable = TRUE,
  ...
)

## S3 method for class 'adf_device'
prepare_adf_device(
  dev,
  name = "EMPTY",
  ffs = TRUE,
  international = TRUE,
  dircache = FALSE,
  bootable = TRUE,
  ...
)
```

**Arguments**

| | |
|---|---|
| destination | File path where the virtual device needs to be stored. |
| type | Specify the type of virtual device you wish to create. Should be one of `"DD"` (double density floppy disk) or `"HD"` (high density floppy disk). |
| ... | Ignored for `prepare_adf_device()`. |
| connect | A `logical` value. If set to `TRUE` a connection is opened to the newly created virtual device and is returned as a `adf_device` class object. If it is set to `FALSE`, the file is just created and no connection is opened. In the latter case `NULL` is returned invisibly. |

dev
: The virtual adf device for which information needs to be obtained. It should be of class adf_device which can be created with [create_adf_device()](create_adf_device()) or [connect_adf()](connect_adf()).

name
: A character string specifying the disk name for the volume on the virtual device. It will be truncated automatically when too long.

ffs
: A logical value indicating which file system to be used. If TRUE the 'Fast File System' (FFS) is used, when FALSE, the 'Old File System' is used. See also vignette("file_system_modes").

international
: A logical value indicating whether the international mode should be used for file naming. See also vignette("file_system_modes").

dircache
: A logical value indicating whether directory caching should be used. See also vignette("file_system_modes").

bootable
: A logical value indicating whether you want to include executable code on the boot block. If set to TRUE minimal code will be added to the boot block. In an Amiga emulator, this code will load the Amiga Disk Operating System library and start the Amiga Command line interface (CLI). It will then run the startup sequence file from the disk (if available).

  If set to FALSE no such code is added. In that case the file system will still be accessible by the Amiga operating system (if the file system mode is compatible). You just can't use the disk to start up a (virtual) Amiga machine.

### Value

Either an adf_device connection or NULL depending on the value of connect.

### Author(s)

Pepijn de Vries

### Examples

```
## Filepath to store the virtual device:
dest <- tempfile(fileext = ".adf")

## Create a blank unformated virtual device (a double density floppy disk):
my_device <- create_adf_device(dest, "DD", connect = TRUE, write_protected = FALSE)

print(my_device)

## Format the floppy and create a file system on the device:
prepare_adf_device(my_device, name = "foobar")

print(my_device)

## don't forget to close the device connection after use:
close(my_device)
```

---

demo_adf  *Connect with a demonstration ADF file*

---

### Description

Opens a connection to a virtual device for demonstration purposes It is used in examples.

### Usage

```
demo_adf(write_protected = TRUE)
```

### Arguments

write_protected

>A `logical` value. When `TRUE` you can only read from the virtual device. If `FALSE` the demonstration disk will be copied to the `tempdir()` and you can write to it.

### Value

Returns a connection to a virtual device of class `adf_device`

---

device_type  *Obtain information about an* adf_device *connection*

---

### Description

A collection of functions to retrieve information about the virtual device, or any volume (file system) available on the device. See examples for usage and results.

### Usage

```
device_type(dev, ...)

## S3 method for class 'adf_device'
device_type(dev, ...)

device_capacity(dev, ...)

## S3 method for class 'adf_device'
device_capacity(dev, ...)

volume_capacity(dev, ...)

## S3 method for class 'adf_device'
volume_capacity(dev, vol = 0L, ...)
```

```
volume_name(dev, ...)

volume_name(dev, ...) <- value

## S3 method for class 'adf_device'
volume_name(dev, vol = 0L, ...)

## S3 replacement method for class 'adf_device'
volume_name(dev, vol = 0L, ...) <- value

n_volumes(dev, ...)

## S3 method for class 'adf_device'
n_volumes(dev, ...)

bytes_free(dev, ...)

## S3 method for class 'adf_device'
bytes_free(dev, vol = 0L, ...)

is_bootable(dev, ...)

## S3 method for class 'adf_device'
is_bootable(dev, vol = 0L, ...)

is_fast_file_system(dev, ...)

## S3 method for class 'adf_device'
is_fast_file_system(dev, vol = 0L, ...)

is_international(dev, ...)

## S3 method for class 'adf_device'
is_international(dev, vol = 0L, ...)

is_dircache(dev, ...)

## S3 method for class 'adf_device'
is_dircache(dev, vol = 0L, ...)

is_write_protected(dev, ...)

## S3 method for class 'adf_device'
is_write_protected(dev, ...)
```

**Arguments**

| | |
|---|---|
| dev | The virtual adf device for which information needs to be obtained. It should be of class adf_device which can be created with create_adf_device() or connect_adf(). |
| ... | Ignored |
| vol | Volume index number on the device starting at 0. Default is 0. Note that floppy disks can only have 1 volume installed. |
| value | Replacement value. In case of volume_name() it can be used to assign a new name to the volume. |

**Value**

Returns the requested information, or an updated copy of dev in case of an assign operation (<-).

**Author(s)**

Pepijn de Vries

**Examples**

```
## Open virtual device to demonstrate methods
my_device <- demo_adf(write_protected = FALSE)

device_type(my_device)

device_capacity(my_device) # in bytes

volume_capacity(my_device) # in bytes

n_volumes(my_device) # number of volumes available on device

volume_name(my_device) # name of the volume

volume_name(my_device) <- "new_name" # rename the volume

bytes_free(my_device) # bytes available for writing

is_bootable(my_device) # tests if device is potentially bootable

is_fast_file_system(my_device) # tests if volume uses FFS

is_international(my_device) # tests if file system uses intl mode

is_dircache(my_device) # tests if file system uses dir caching

is_write_protected(my_device) # tests if device is protected against writing

close(my_device)
```

| format.adf_device | *Basic methods for S3 class objects* |

**Description**

Format and print methods for all S3 class objects created with `adfExplorer`

**Usage**

```
## S3 method for class 'adf_device'
format(x, ...)

## S3 method for class 'adf_file_con'
format(x, ...)

## S3 method for class 'adf_block'
format(x, ...)

## S3 method for class 'virtual_path'
format(x, width = 20L, ...)

## S3 method for class 'adf_device'
print(x, ...)

## S3 method for class 'adf_file_con'
print(x, ...)

## S3 method for class 'adf_block'
print(x, ...)

## S3 method for class 'virtual_path'
print(x, ...)

## S3 method for class 'virtual_path'
as.character(x, ...)
```

**Arguments**

| | |
|---|---|
| x | Object to be formatted or printed |
| ... | Ignored or passed on to next methods |
| width | Set the text width for formatting virtual paths |

**Examples**

```
my_device <- demo_adf()
vp        <- list_adf_entries(my_device, recursive = TRUE)
con       <- adf_file_con(my_device, "s/startup-sequence")
```

```
block     <- read_adf_block(my_device, 0L)

format(my_device)
format(vp)
format(con)
format(block)

print(my_device)
print(vp)
print(con)
print(block)

close(con)
close(my_device)
```

---

list_adf_entries          *List entries in a directory of a virtual ADF device*

---

### Description

Get an overview of all entries (files and directories) in a specific directory.

### Usage

```
list_adf_entries(x, path, recursive = FALSE, nested = FALSE, ...)

## S3 method for class 'adf_device'
list_adf_entries(x, path, recursive = FALSE, nested = FALSE, ...)

## S3 method for class 'virtual_path'
list_adf_entries(x, path, recursive = FALSE, nested = FALSE, ...)

## S3 method for class 'character'
list_adf_entries.adf_device(x, path, recursive = FALSE, nested = FALSE, ...)

## S3 method for class 'virtual_path'
list_adf_entries.adf_device(x, path, recursive = FALSE, ...)
```

### Arguments

| | |
|---|---|
| x | Either an adf_device class object, in which case the virtual_path argument needs to be specified; or, a virtual_path class object. |
| path | The virtual path for which you wish to obtain a list of entries (see also vignette("virtual_paths")). When missing, entries for the current directory ([adf_directory()]) are returned, wen x is an adf_device class object. If x is a virtual_path class object, content of the path defined in that object is listed |
| recursive | A logical value. When set to TRUE, the function is called recursively for all subdirectories in path. |

| nested | A `logical` value. When set to The directory tree is returned as a nested list. |
| ... | Ignored |

## Value

A vector of `virtual_path` class objects, or a nested `list` in case `nested` is `TRUE`.

## Author(s)

Pepijn de Vries

## Examples

```
## First setup a connection to a virtual device
my_device <- demo_adf()

## List all entries in the disk's root:
list_adf_entries(my_device)

## List all entries on the disk as a vector of `virtual paths`:
list_adf_entries(my_device, recursive = TRUE)

##  List all entries on the disk as a nested list:
list_adf_entries(my_device, recursive = TRUE, nested = TRUE)

close(my_device)
```

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readBin                     *Transfer binary data to and from connections*

---

## Description

These methods mask the identical functions in the base package (see [base::readBin()](), [base::readLines()](),
[base::readChar()](), [base::writeBin()](), [base::writeLines()]() and [base::writeChar()](). They
behave exactly the same as their base counterpart, with the exception that they can read and write
to connections opened with adf_file_con().

## Usage

```
readBin(
  con,
  what,
  n = 1L,
  size = NA_integer_,
  signed = TRUE,
  endian = .Platform$endian
)
```

```
## Default S3 method:
readBin(
  con,
  what,
  n = 1L,
  size = NA_integer_,
  signed = TRUE,
  endian = .Platform$endian
)

## S3 method for class 'adf_file_con'
readBin(
  con,
  what,
  n = 1L,
  size = NA_integer_,
  signed = TRUE,
  endian = .Platform$endian
)

readLines(
  con,
  n = -1L,
  ok = TRUE,
  warn = TRUE,
  encoding = "unknown",
  skipNul = FALSE
)

## Default S3 method:
readLines(
  con = stdin(),
  n = -1L,
  ok = TRUE,
  warn = TRUE,
  encoding = "unknown",
  skipNul = FALSE
)

## S3 method for class 'adf_file_con'
readLines(
  con,
  n = -1L,
  ok = TRUE,
  warn = TRUE,
  encoding = "unknown",
  skipNul = FALSE
)
```

```
writeBin(
  object,
  con,
  size = NA_integer_,
  endian = .Platform$endian,
  useBytes = FALSE
)

## Default S3 method:
writeBin(
  object,
  con,
  size = NA_integer_,
  endian = .Platform$endian,
  useBytes = FALSE
)

## S3 method for class 'adf_file_con'
writeBin(
  object,
  con,
  size = NA_integer_,
  endian = .Platform$endian,
  useBytes = FALSE
)

writeLines(text, con, sep = "\n", useBytes = FALSE)

## Default S3 method:
writeLines(text, con = stdout(), sep = "\n", useBytes = FALSE)

## S3 method for class 'adf_file_con'
writeLines(text, con = stdout(), sep = "\n", useBytes = FALSE)
```

## Arguments

| | |
|---|---|
| con | A connection to a file on a virtual ADF device. Such a connection can be established with adf_file_con(). |
| what | Either an object whose mode will give the mode of the vector to be read, or a character vector of length one describing the mode: one of "numeric", "double", "integer", "int", "logical", "complex", "character", "raw". |
| n | numeric. The (maximal) number of records to be read. You can use an overestimate here, but not too large as storage is reserved for n items. |
| size | integer. The number of bytes per element in the byte stream. The default, NA_integer_, uses the natural size. Size changing is not supported for raw and complex vectors. |

| signed | logical. Only used for integers of sizes 1 and 2, when it determines if the quantity on file should be regarded as a signed or unsigned integer. |
| --- | --- |
| endian | The endian-ness ("big" or "little") of the target system for the file. Using "swap" will force swapping endian-ness. |
| ok | logical. Is it OK to reach the end of the connection before n > 0 lines are read? If not, an error will be generated. |
| warn | logical. Warn if a text file is missing a final EOL or if there are embedded nuls in the file. |
| encoding | encoding to be assumed for input strings. It is used to mark character strings as known to be in Latin-1, UTF-8 or to be bytes: it is not used to re-encode the input. To do the latter, specify the encoding as part of the connection con or via options(encoding=): see the examples and 'Details'. |
| skipNul | logical: should nuls be skipped? |
| object | An R object to be written to the connection. |
| useBytes | See writeLines. |
| text | A character vector |
| sep | character string. A string to be written to the connection after each line of text. |

## Value

Returns NULL invisibly

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| read_adf_block | *Read or write raw data blocks to a virtual device* |
| --- | --- |

---

## Description

The Amiga file system is structured around 512 byte blocks. A double density floppy disk consists of 1760 blocks of 512 bytes. read_adf_block and write_adf_block can be used to transform raw data from and to virtual devices (created with create_adf_device() or connect_adf()). Note that writing raw data to a disk could corrupt the file system on the device. So it is generally not advised unless you know what you are doing.

## Usage

```
read_adf_block(dev, sector, ...)

## S3 method for class 'adf_device'
read_adf_block(dev, sector, ...)

write_adf_block(dev, sector, data, ...)

## S3 method for class 'adf_device'
write_adf_block(dev, sector, data, ...)
```

```
## S3 method for class 'raw'
write_adf_block.adf_device(dev, sector, data, ...)

## S3 method for class 'adf_block'
write_adf_block.adf_device(dev, sector, data, ...)

## Default S3 method:
write_adf_block.adf_device(dev, sector, data, ...)

as_adf_block(data, ...)

new_adf_block()
```

### Arguments

| | |
|---|---|
| `dev` | The virtual adf device for which information needs to be obtained. It should be of class `adf_device` which can be created with `create_adf_device()` or `connect_adf()`. |
| `sector` | Sector ID of the block you wish to read/write. It is an integer value. For double density disks, the ID ranges from 0 to 1759. |
| `...` | Ignored |
| `data` | Block data (raw vector of length 512) you wish to write to a virtual device |

### Value

In case of `write_adf_block` NULL is returned invisibly. In case of `read_adf_block` the raw data is returned as a `adf_block` class object.

### Author(s)

Pepijn de Vries

### Examples

```
my_device <- demo_adf(write_protected = FALSE)

info <- adf_entry_info(my_device, "S/startup-sequence")

filedata_block <- read_adf_block(my_device, rev(info[[1]]$dataBlocks)[[1]])
filedata_block

empty_block <- new_adf_block()
empty_block <- as_adf_block(raw(512L))

## Write some random data to block 5 on the device
## Note that this could break the file system on the virtual device!
write_adf_block(my_device, 5, as.raw(runif(512, 0, 255)))
## converting the data to an adf block object first
## is optional:
```

```
write_adf_block(my_device, 6, as_adf_block(as.raw(runif(512, 0, 255))))
close(my_device)
```

---

remove_adf_entry *Remove entry (file / directory) from a virtual ADF device*

---

#### Description

This function removes an entry (file or directory) from a virtual ADF device. At the moment this function only removes a single entry per call, and in case the entry is a directory, the directory needs to be empty before it can be removed.

#### Usage

```
remove_adf_entry(x, path, flush = FALSE, ...)

## S3 method for class 'adf_device'
remove_adf_entry(x, path, flush = FALSE, ...)

## S3 method for class 'virtual_path'
remove_adf_entry(x, path, flush = FALSE, ...)

## S3 method for class 'character'
remove_adf_entry.adf_device(x, path, flush = FALSE, ...)

## S3 method for class 'virtual_path'
remove_adf_entry.adf_device(x, path, flush = FALSE, ...)
```

#### Arguments

| | |
|---|---|
| x | The virtual ADF device from which an entry needs to be deleted or a virtual path pointing at the entry to be deleted. In case of a virtual device, it should be of class adf_device which can be created with create_adf_device() or connect_adf(). In case of a virtual path use virtual_path(). |
| path | A character string or a virtual_path (see virtual_path()) representing a file or directory you wish to delete. Should be omitted when x is already a virtual path. |
| flush | A logical value. When set to FALSE (default), only the entry's registry in its parent directory is removed and its flags in the bitmap block are set to 'available'. The entry's header data and if the entry is a file, the file data will still linger on the virtual disk. If you don't want that, set this argument to TRUE, in that case all file or directory data will be purged. Note that in the latter case, it won't be possible to recover your deleted file or directory. |
| ... | Ignored |

## Value

Returns the device connection

## Author(s)

Pepijn de Vries

## Examples

```
# Open a connection to a virtual device:
my_device <- demo_adf(write_protected = FALSE)

## List files in directory 'Devs':
list_adf_entries(my_device, "Devs")

## remove the file 'system-configuration' from the virtual device
remove_adf_entry(my_device, "devs/system-configuration")

## List files in directory 'Devs' again:
list_adf_entries(my_device, "Devs")

## close the connection to the virtual device
close(my_device)
```

---

virtual_path                  *A path pointing to a file or directory on a virtual ADF device*

---

## Description

This function creates a path pointing to a file or directory on a virtual ADF device (created with
[connect_adf()](#) or [create_adf_device()](#)).  The virtual path created with this function can be
used to establish a readable or writable connection to a file, or obtain information about a file or
directory. See also vignette("virtual_paths")

## Usage

```
virtual_path(dev, path)
```

## Arguments

dev             A virtual ADF device (created with [connect_adf()](#) or [create_adf_device()](#)).
                Make sure a file system is present on the virtual device or install first when miss-
                ing using [prepare_adf_device()](#).

path            A character string representing the path to a file or directory on the virtual
                device.

## Value

Returns a virtual_path class object.

## Author(s)

Pepijn de Vries

## Examples

```
# Open a connection to a virtual device:
my_device <- demo_adf()

# specify a virtual path:
my_path <- virtual_path(my_device, "DF0:s/startup-sequence")

# close the virtual device:
close(my_device)
```

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