

The Benefit of Collective Reputation

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Agricultural Appellation



Figure: Cheese: Brie



Figure: Wine Bordeaux

Country of Origin




TAGHeuer

SWISS  MADE



Figure: Country of Origin: Exclusive Technology



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Established in 1998
We is one of the most professional sensor manufactures China.

A collage of images showing a team of engineers in white shirts working together at a table, and a factory floor with shelves of components.

Figure: Suppliers of manufacturing parts

Country of Origin Labelin: Regulation

- Most countries require products that are imported into their country to be marked with their country of origin (COO)
- Country of origin labeling (COOL) was a requirement signed into American law under Title X of the Farm Security and Rural Investment Act of 2002.

Country of Origin: Collective Brand

- One can think of the COO as a **collective brand**.
- Such a brand **creates value** for the firm and thus, can enforce **investment** into the production process of a product.
- Two fundamentally different industry types:
 - ① Quality control
 - ② Exclusive technology
- Research questions:
 - ① What is the fundamental difference between individual and collective reputation?
 - ② In which industries and countries is COOL socially optimal?
 - ③ In which industries and countries is COOL optimal for firms?

Reputation Models

- **Individual reputation:** each firm sells under its own brand name
 - ▶ customers know which firm produced output
 - ▶ less output produced by brand
- **Collective reputation:** firms produce separately but sell under a common name
 - ▶ customers are not sure/forget which firm's product they have bought, but they remember the collective brand name
 - **weaker signal**
 - ▶ more output produced by collective brand
 - **free-riding**

Reputation

- Focus of our work: **Moral hazard** problem in context of **brand reputation** alla Mailath and Samuelson (2001)
- **Quality investment is not observed**, but the quality of the actual product is
- **Reputation is an asset**, stock of reputation can be **managed** by firm
→ E.g., once reputation is high, the seller would like to shirk/milk its reputation
- an equilibrium in which the firm always wants to invest exists only for small investment costs

Moral Hazard and Reputation

- Firm lives for many periods
- Firm is **C**ompetent with probability μ and **I**ncompetent otherwise
- **C** can invest at a cost $c > 0$ to increase probability of producing high quality from π_L to $\pi_H > \pi_L$
- **I** produces low quality with probability π_L
- Investment is **not observable/contractable**
- One customer with unit demand in each period who values good quality at 1 and bad quality 0.
- Investment is **socially optimal**:

$$\pi_H - \pi_L > c$$

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→ In the last period, **C** does not have incentive to invest

→ In the period before, **C** does not have incentive to invest because there is no value of reputation

⇒ **Moral hazard** leads to no investment → Inefficient!

Bottomline of Reputation Literature

- With a **long-lived firm** there is always a next period, there is always a next period
- However, there is a **discouragement effect**:
 - ① after a stream of good realizations, the firm does not want to invest
 - ② after a stream of bad realizations, the firm gives up
- Too good or too bad reputation is bad for incentives!
- **There is potential value in less precise signals of competence/noise**

(Moav, Neeman (2010), Mailath, Samuelson (2001), Bar-Isaac (2007))

Main results of this paper

- 1 Collective brands can serve as a **commitment device against Moral Hazard**
- 2 Collective brands can alleviate the Moral Hazard problem if
 - ▶ Exclusive technology ($\pi_L = 0$) and base reputation is ex-ante high
Example: Car, watches in high-reputation countries
 - ▶ Quality control ($\pi_H = 1$) and base reputation is ex-ante low
Example: Suppliers of parts in developing countries
- 3 A competent firm would like to collectively brand only if the **adverse selection problem** is not too severe, i.e., if μ is not too small
→ Regulation can improve welfare for industries in which quality control is the main issues for developing countries

Model

- Time: $t = \dots, -1, 0, 1, \dots$
- Two long-lived firms (she) that can produce one unit of a good at zero MC
- Good can be either of high quality (G) or bad quality (B)
- Firms are **C**ompetent with prob. μ and **I**ncompetent otherwise
- **Quality realization is an imperfect signal** of a firm's investment decision in the last period:
 - ▶ A **C**-firm can invest $c > 0$ in quality to increase the probability of producing G to $\pi_H > \pi_L$
 - ▶ An **I**-firm produces G with probability π_L

Model

- New buyer in every period
- Buyers receive utility 1 from a G -product and 0 from a B -product.
- Buyer is randomly assigned to one of the firms
- buyers **observe the realized quality in previous two periods**
- firm makes a TIOLI price offer p to buyer
⇒ Firm's optimal pricing is to charge buyer's willingness to pay
(This assumption creates reputational concerns)
- **Payoffs of firm:** per-period profit of selling at a price p_t is given by

$$v_t = p_t - c \cdot \mathbf{1}(\text{invest})$$

and the expected continuation profit is given by

$$V_t = \mathbb{E} \left[\sum_{s=t}^{\infty} \delta^{s-t} v_s \right]$$

where $\delta \in (0, 1)$ is the discount factor.

Model

- **Reputation:** Belief of customers about the firm being **C**
→ different for individual and collective brand
- **Trade-off:**
long-run benefit of reputation \Leftrightarrow cost of investment today
- An equilibrium without any investment always exists
- **Reputational equilibrium (RE):** Competent firm's optimal strategy is to always invest in quality.
→ can only be achieved by replacement of firms to bound beliefs!

Individual Reputation

- Customer knows whether past realizations are generated by assigned firm or not
- Set of payoff-relevant histories for buyers:

$$\mathcal{H}_b^{\text{ind}} = \{G, B, \emptyset\}^2$$

- **Stationary equilibrium:** strategies map those histories to actions.
- **Buyers' belief about the firm being C after history $h \in \mathcal{H}_b$:**

$$\hat{\mu}^{\text{ind}}(h) \text{ (firm's reputation)}$$

- **Price in RE:**

$$p^{\text{ind}}(h) = \hat{\mu}^{\text{ind}}(h)\pi_H + (1 - \hat{\mu}^{\text{ind}}(h))\pi_L$$

Individual Reputation

- **RE** exists iff

$$c \leq \hat{c}^{\text{ind}} \equiv \hat{c}^{\text{ind}}(\mu, \pi_H, \pi_L) \equiv \delta \cdot \frac{\pi_H - \pi_L}{2} \cdot \left(\min_{h_1 \in \{G, B, \emptyset\}} \hat{d}^{\text{ind}}(h_1) \right)$$

- It is hard to sustain reputation after “**extreme histories**” which lead to “**extreme beliefs**” if **signals are strong**:

Case 1: High priors:

- ▶ Firm has little incentive to invest following good history because it wants to “**rest on its laurels**”
- ▶ After $h = GG$, the firm cannot lose much even if it shirks once.
- ▶ In particular, if producing a good quality product is a very strong signal, i.e., $\pi_L \approx 0 \rightarrow$ **Exclusive technology**
- ▶ Reason: even after shirking once, one can recover easily.

Individual Reputation

It is hard to sustain reputation after “**extreme histories**” which lead to “**extreme beliefs**” if **signals are strong**:

Case 2: Low priors:

- Firm has little incentive to invest following bad history because it is **discouraged**
- After $h = BB$, the firm needs to be lucky to convince customers that she is **C**
- In particular, if it is hard to convince customers, i.e., if $\pi_H \approx 1 \rightarrow$ **Quality control**
- Short-run incentives to invest very low

Collective Reputation

- Two firms sell an experience good under the same brand name.
- Each firm's type is drawn independently where a firm is **C** with probability μ
- Firms know the type of each other.
- In every period, a customer is matched with each firm with probability $\frac{1}{2}$ **without knowing the firm's identity**
- **More states:** buyer has beliefs over 3 levels of brand's competency: Highest (*CC*), mixed (*CI*, *IC*), and lowest (*II*)

Main Results

	Exclusive technology $\pi_L \approx 0$	Quality control $\pi_H \approx 1$
High base reputation $\mu \approx 1$	collective reputation has commitment value	individual reputation always easier to sustain
Low base reputation $\mu \approx 0$	individual reputation always easier to sustain	collective reputation has commitment value

What are the incentives to brand of a firm?

- Even if it is efficient to brand with another firm and if a **RE** exists, a competent firm might now want to brand collectively!
- Reason: Adverse selection/lemon's problem:
 - ▶ buyers do not know the competency of a firm and are only willing to pay $\hat{\mu}\pi_H + (1 - \hat{\mu})\pi_L$ in a **RE**
 - ▶ if their average willingness to pay is lower than the cost of investment c , then the firm does not want to play the **RE** - even if it exists
⇒ Commitment value of collective brand is not internalized
 - ▶ this problem is particularly severe for small prior μ that a firm is competent

Take-aways

- 1 Collective brands such as COO can serve as a commitment device for firms to keep investing - in particular for:
 - ▶ **Exclusive technology** ($\pi_L = 0$) and base reputation is ex-ante high
Example: Car, watches in high-reputation countries
 - ▶ **Quality control** ($\pi_H = 1$) and base reputation is ex-ante low
Example: Suppliers of parts in developing countries
- 2 If the baseline reputation is low, firms do not internalize these benefits well and there is scope for regulation.
- 3 But regulation to enforce COOL is not good if there is no commitment value of a collective brand.

Thank you!