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Lowering the Garden Wall: Marketplace Leakage and Quality Curation

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Recent regulatory trends lean against anti-steering clauses

2021 law in South Korea

South Korea Leads the Fight Against Google and Apple's App Market

South Korea's legislature passed a landmark law requiring Google and Apple to open up to other payment systems for app developers.

Epic v. Apple

Apple can no longer force developers to use in-app purchasing, judge rules in Epic Games case

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DMA in EU includes clause against anti-steering provisions

App developers are now free to link to outside payment methods

Easy to include a link to browser sign-up flow

No need to pay app-store commission*

Marketplace leakage risk for app stores. (Hagiu and Wright 2023)

Apple is responding to this regulation with scary warnings



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- Threat only effective at reducing leakage if low-quality sellers are present.

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- Apple instituted these warnings alongside complying with anti-steering provisions
- Threat only effective at reducing leakage if low-quality sellers are present.
- Does Apple have motivation to reduce screening?

	Steering deterrence	
Agents and timing		

- Monopoly platform
 - \blacksquare Sets entry fee ρ and ad valorem commission ξ for sellers
 - ρ : Price of an iPhone
 - \blacksquare Sets proportion α of low-quality sellers

	Steering deterrence	
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- Continuum of sellers (mass 1)
 - Decide whether to steer consumers to direct transactions

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- Continuum of consumers (mass 1)
 - Decide whether to participate on platform
 - Wolinsky (1986) style search problem if they do

Solution concept: SPNE

Consumer payoffs

$$\begin{cases} -\ell & \text{seller is low-quality} \\ 0 & \text{with probability } 1 - \sigma \text{ if the seller is high-quality} \\ V - \mu & \text{with probability } \sigma \text{ if seller is high-quality} \end{cases}$$

Consumers cannot observe whether a seller is low-quality

Refunds drive low-quality sellers to direct transactions

Consumers have the option to seek an ex-post refund

- Granted on the platform
- Not granted by low-quality sellers

Therefore: low-quality sellers never make a positive profit with on-platform transactions

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All low-quality sellers will steer to direct transactions

Update to search problem

Define

$$\frac{\beta(1-\alpha)}{\beta(1-\alpha)+\alpha} \equiv \psi$$

- β : proportion of high-quality sellers steering to direct transactions ■ $\beta \ge \underline{\beta} > 0$
- $\blacksquare \ \psi:$ probability a steering seller is high-quality

Conclusion

Update to search problem

Define

$$\frac{\beta(1-\alpha)}{\beta(1-\alpha)+\alpha} \equiv \psi$$

- *β*: proportion of high-quality sellers steering to direct transactions
 β ≥ <u>β</u> > 0
- ψ : probability a steering seller is high-quality

Expected payoff from a direct transaction:

$$\psi(V-\mu) - (1-\psi)\ell$$

	Steering deterrence	
Payoff from	direct transactions	

Value of participation conditional on buying from any seller

$$\mathbb{V}^{\mathsf{all}} = (1 - \alpha)(V - \mu) - lpha \ell - rac{\mathsf{s}}{\sigma} -
ho$$

Value of participation conditional on buying only through the platform

$$\mathbb{V}^{p} = (V - \mu) - \frac{s}{\sigma(1 - \alpha)(1 - \beta)} -
ho$$

	Steering deterrence	
Platform's choice	e of ρ	

Consumers participate if indifferent

$$ho = \max\{\mathbb{V}^{all}, \mathbb{V}^{p}\}$$

	Steering deterrence	
Platform's choic	e of ρ	

Consumers participate if indifferent

$$\rho = \max\{\mathbb{V}^{all}, \mathbb{V}^{p}\}$$

$$\blacksquare \ \mathbb{V}^{\textit{all}} > \mathbb{V}^{\textit{p}} \text{ at } \alpha = \mathbf{0}$$

- $\blacksquare \ \mathbb{V}^{\textit{all}}$ decreasing in α
- So why set $\alpha > 0$?

Low-quality sellers reduce profitability of steering

Profit if not steering

$$\pi = (1 - \xi)\mu$$

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Profit if not steering

$$\pi = (1 - \xi)\mu$$

$$\pi^{steer} = \begin{cases} \mu - t & \alpha < \tilde{\alpha} \\ 0 & \tilde{\alpha} \le \alpha \end{cases}$$

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Profit if not steering

$$\pi = (1 - \xi)\mu$$

$$\pi^{\text{steer}} = \begin{cases} \mu - t & \alpha < \tilde{\alpha} \\ 0 & \tilde{\alpha} \le \alpha \end{cases}$$

t steering cost

Allow on-platform transactions if
$$egin{cases} \xi \leq 1 - \psi + rac{t}{\mu} & lpha < ilde{lpha} \\ \xi \leq 1 & lpha \geq ilde{lpha} \end{cases}$$

Introduction

Steering deterrence

Competing Platform

Conclusion

The platform sets ξ at the indifference point

$$\xi^* = \begin{cases} 1 - \psi + \frac{t}{\mu V} & \alpha < \tilde{\alpha} \\ 1 & \alpha \ge \tilde{\alpha} \end{cases}$$

 \blacksquare Weakly increasing in α

Platform is trading off lower ρ vs. higher ξ

Proposition

 $\alpha^* > 0$ if μ is not too small and V is sufficiently large relative to t and ℓ .

 α^* is weakly decreasing in t.

If t is large, ξ^* is already large

Recall motivation

Apple can no longer force developers to use in-app purchasing, judge rules in Epic Games case

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- Prohibition on anti-steering: reduction in t
- This result is robust to a device funded platform ($\rho > 0$)

Possible solution: Mandate Competition

Google must crack open Android for third-party stores, rules Epic judge

- Competition for consumers drives $\alpha = \mathbf{0}$
- Consumers and sellers both benefit
- Tradeoff from lowering t disappears

Thanks!

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